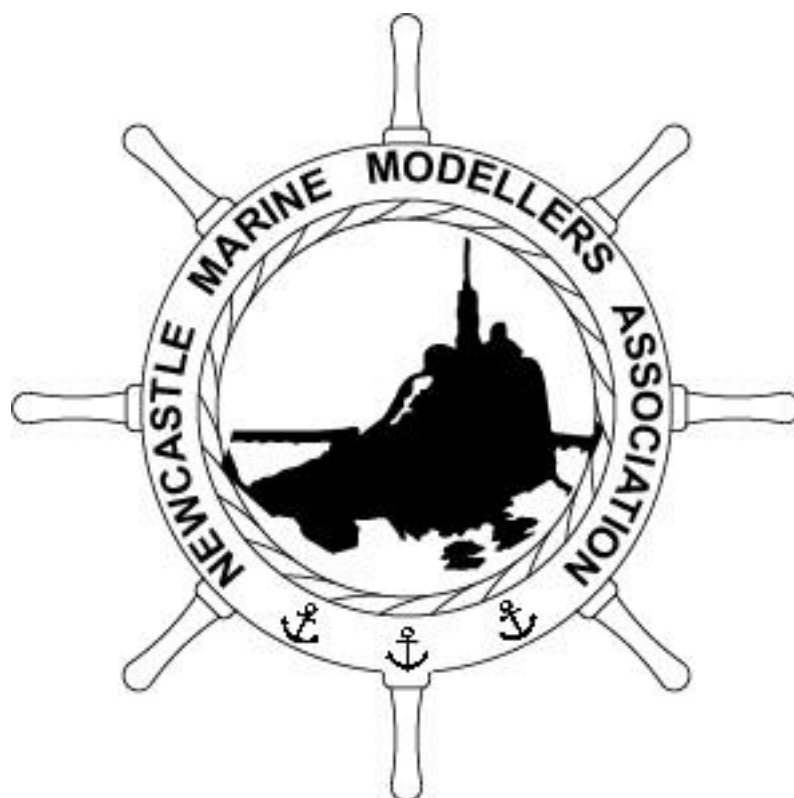


Newcastle
Marine Modellers Association



Sailing Instructions
August 2020

Foreword

As a matter of principle Sailing Instructions for the Newcastle Marine Modeller's Association will be kept as uncomplicated as possible. Any member at any time can propose changes to these instructions and all members will have an equal say in determining if any proposal is adopted or declined.

Sailing will be conducted every Saturday according to the Published schedule subject to prevailing weather conditions. A coin will be tossed to determine if a reverse course will be sailed.

Sailing will be conducted over 60min but may be reduced due to adverse weather conditions.

Overview

There are four possible courses that can be sailed which are outlined later in these instructions, they are:

1. Standard Long Course.
2. Reverse Long Course.
3. Standard Short Course.
4. Reverse Short Course.

The Sailing rules, outlined below are to be followed by all vessels on the course.

All vessels should be capable of travelling no faster than 10% above the scale speed of the vessel.

All vessels must be capable of stopping from full speed within 4 boat lengths.

Due to a number of factors including failing eyesight or limitations due to the vessel being sailed a skipper may request to sail the short course. The Sailing Officer/Safety officer will approve a skipper to sail the short course. If a vessel is sailing the short course, it must give way to other vessels sailing the long course around marks 2 and 7.

Sailing Rules

1. All vessels are to proceed at full speed unless:
 - a. Giving way to another vessel.
 - b. Avoiding a collision.
 - c. Awaiting the course to become clear.
 - d. Keeping clear in a no overtaking area.
2. Vessels on the right of another vessel have precedence (give way to a vessel on your right)
3. All vessels must avoid a collision.
4. Overtaking vessels must remain clear of the vessel being overtaken
5. All vessels must sail a proper course that is towards their next rounding mark or gate and not alter course solely to impede another vessel.
6. Any skipper experiencing difficulties or intending to withdraw should make this known to all other skippers.
7. Overtaking in the queuing zone is permitted provided the overtaking vessel notifies other vessels in the zone.

Scoring

All vessels will start with 100 Points per event and the following deductions will apply.

Infringement	Points
Collision	15
Overtaking Collision	10
Missed buoy	3
Touched Buoy	1
Random Manoeuvrer	5
Fail to give way	3
Illegal Overtaking	3

